

## GAME MUSIC STINGERS AND UI SFX PACK 3

No.	File Name
1	KLL_Rain_Birds_Loop.wav
2	MM_Countryside_Night_Ambient_Loop.wav
3	MM_Forest_Afternoon_Ambient_Loop.wav
4	CEP_Lose_Jingle_Loop.wav
5	CEP_Win_Jingle_Fast_Loop.wav
6	CEP_Win_Jingle_Loop.wav
7	CEP_Win_Positive_Stab_01.wav
8	CEP_Win_Positive_Stab_02.wav
9	CEP_Win_Stinger_01.wav
10	CR3_Happy_Ending.wav
11	CR3_New_Day_1_1.wav
12	CR3_New_Day_1_2.wav
13	CR3_Positive_Stinger_1.wav
14	CR3_Positive_Stinger_2.wav
15	CR3_Sad_Ending.wav
16	CR3_Scene_Change_1_1.wav
17	CR3_Scene_Change_1_2.wav
18	FM2_Negative_Notification.wav
19	FM2_Positive_Notification_01.wav
20	FM2_Positive_Notification_02.wav
21	FM2_Win_Stinger.wav
22	SC_Lose_Jingle_No_Drums.wav
23	SC_Lose_Jingle.wav
24	SC_Negative_Stinger_01.wav
25	SC_Negative_Stinger_02.wav
26	SC_Positive_Stinger_01.wav
27	SC_Positive_Stinger_02.wav
28	SC_Win_Jingle_Alto_Sax_Loop.wav
29	SC_Win_Jingle_Flute_Loop.wav
30	SR_Negative_Stinger_01.wav
31	SR_Negative_Stinger_02.wav

No.	File Name
32	SR_Neutral_Stinger_01.wav
33	SR_Positive_Stinger_01.wav
34	SR_Positive_Stinger_02.wav
35	SR_Positive_Stinger_03.wav
36	AED_Lose_Stinger.wav
37	AED_Negative_Jingle_Loop.wav
38	AED_Negative_Stinger.wav
39	AED_Positive_Jingle_Loop.wav
40	AED_Positive_Stinger.wav
41	AED_Win_Stinger.wav
42	KLL_Chill_Jingle_Loop.wav
43	KLL_End_Transition_Stinger.wav
44	KLL>Loading_Page_Loop.wav
45	KLL_Negative_Stinger.wav
46	KLL_Positive_Stinger.wav
47	SA_Danger_Loop.wav
48	SA_Mystery_Drone_Loop.wav
49	SA_Positive_Jingle_Loop.wav
50	SA_Positive_Stinger.wav
51	BA_Defeat_Stinger_01.wav
52	BA_Defeat_Stinger_02.wav
53	BA_Lose_Jingle_Loop.wav
54	BA_Win_Jingle_Loop.wav
55	BA_Win_Stinger_01.wav
56	BA_Win_Stinger_02.wav
57	BRPG_Assault_Adventure_Stinger.wav
58	BRPG_Assault_Danger_Stinger.wav
59	BRPG_Defeat_Music_Loop.wav
60	BRPG_Defeat_Stinger.wav
61	BRPG_Victory_Music_Loop.wav
62	BRPG_Victory_Stinger.wav
63	CA_Danger_Stinger_Long.wav

No.	File Name
64	CA_Danger_Stinger_Short.wav
65	CA_Game_Lose_Jingle_Loop.wav
66	CA_Game_Lose_Stinger.wav
67	CA_Game_Start.wav
68	CA_Game_Win_Jingle_Loop.wav
69	CA_Game_Win_Stinger.wav
70	CA_Negative_Stinger.wav
71	CA_Positive_Stinger_1.wav
72	CA_Positive_Stinger_2.wav
73	CGM4_Lose_Jingle_Loop.wav
74	CGM4_Mission_Fail.wav
75	CGM4_Mission_Success_Fast.wav
76	CGM4_Mission_Success.wav
77	CGM4_Win_Jingle_Loop.wav
78	EF_End_Game_Harp_Loop.wav
79	EF_Harp_Lose_Stinger_1.wav
80	EF_Harp_Lose_Stinger_2_Slow.wav
81	EF_Harp_Lose_Stinger_2.wav
82	EF>Loading_Screen_Loop.wav
83	EF_Win_Game_1_Loop.wav
84	EF_Win_Game_2_Loop.wav
85	EF_Win_Stinger_1.wav
86	EF_Win_Stinger_2.wav
87	IBA_Lose_Stinger.wav
88	IBA_Negative_Stinger_01.wav
89	IBA_Neutral_Jingle_Loop.wav
90	IBA_Positive_Jingle_Loop.wav
91	IBA_Positive_Stinger_01.wav
92	IBA_Positive_Stinger_02_v1.wav
93	IBA_Positive_Stinger_02_v2.wav
94	IBA_Win_Stinger_Fast.wav
95	IBA_Win_Stinger.wav

No.	File Name
96	LRPG_Lose_Jingle_Loop.wav
97	LRPG_Negative_Stinger.wav
98	LRPG_Positive_Notification.wav
99	LRPG_Positive_Stinger_01.wav
100	LRPG_Positive_Stinger_02.wav
101	LRPG_Win_Jingle_Loop.wav
102	AE_Attack_Stinger_1.wav
103	AE_Attack_Stinger_2.wav
104	AE_Battle_Start.wav
105	AE_Lose_Stinger_Loop.wav
106	AE_Lose_Stinger.wav
107	AE_New_Chapter.wav
108	AE_Win_Stinger_Loop.wav
109	AE_Win_Stinger.wav
110	MM_Battle_End_Stinger.wav
111	MM_Initiate_Battle_Stinger.wav
112	MM_Lose_Stinger_01.wav
113	MM_New_Day_Stinger.wav
114	MM_Win_Stinger_01.wav
115	CR3_UI_Button_1_1.wav
116	CR3_UI_Button_1_2.wav
117	CRM_Select_Button.wav
118	SA_Click_01.wav
119	SA_Click_02.wav
120	SA_Click_03.wav
121	SA_Click_04.wav
122	CGM4_Magical_Sparkle_Loop.wav
123	CRM_Back_Button.wav
124	CRM_Enter_Button.wav
125	CRM_Fail_Trigger.wav
126	SA_Hover.wav
127	SA_Research_FULLL.wav

No.	File Name
128	SA_Research_P1_Start.wav
129	SA_Research_P2_Loop.wav
130	SA_Research_P3_Complete.wav
131	AE_Notification_Negative.wav
132	AE_Notification_Neutral.wav
133	AE_Notification_Positive.wav
134	CEP_Positive_Notification_01.wav
135	CEP_Positive_Notification_02.wav
136	CEP_Positive_Notification_03.wav
137	CGM4_Neutral_Notification.wav
138	FM2_Task_Complete.wav
139	IBA_Negative_Notification_v1.wav
140	IBA_Negative_Notification_v2.wav
141	IBA_Negative_Notification_v3.wav
142	LRPG_Negative_Notification.wav
143	LRPG_Neutral_Notification.wav
144	SA_Negative_Notification_01.wav
145	SA_Negative_Notification_02.wav
146	SA_Neutral_Notification.wav
147	SA_Positive_Notification.wav
148	CGM4_Button_01.wav
149	CGM4_Button_Select_01.wav
150	CGM4_Button_Select_02.wav
151	CR3_UI_Button_Select.wav
152	CRM_Invalid_Selection.wav
153	CRM_Open_Menu.wav
154	KLL_Select_01_1.wav
155	KLL_Select_01_2.wav
156	KLL_Select_01_3.wav
157	RG_Button_Click_01_1.wav
158	RG_Button_Click_01_2.wav
159	RG_Button_Click_02_1.wav

No.	File Name
160	RG_Button_Click_02_2.wav
161	RG_Button_Click_03_1.wav
162	RG_Button_Click_03_2.wav
163	RG_Click_Strum_Start.wav
164	RG_Lose_Jingle_GuitarOnly_Loop.wav
165	RG_Lose_Jingle_Loop.wav
166	RG_Lose_Stinger.wav
167	RG_Neck_Slide_Descending_01.wav
168	RG_Neck_Slide_Descending_02.wav
169	RG_Neck_Slide_Descending_03.wav
170	RG_Negative_Notification_01.wav
171	RG_Negative_Notification_02.wav
172	RG_Negative_Notification_03.wav
173	RG_Neutral_Notification_01_1.wav
174	RG_Neutral_Notification_01_2.wav
175	RG_Neutral_Notification_01_3.wav
176	RG_Neutral_Notification_02_1.wav
177	RG_Neutral_Notification_02_2.wav
178	RG_Positive_Notification_v1.wav
179	RG_Positive_Notification_v2.wav
180	RG_Win_Jingle_Loop.wav
181	RG_Win_Stinger.wav